Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 09813810 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE \_\_\_ (Column 1) (Column 2) OR **SMALL ENTITY TOTAL CLAIMS** FEE RATE FEE RATE OR BASIC FEE BASIC FEE 355.00 710.00 NUMBER EXTRA **FOR** NUMBER FILED TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18=OR INDEPENDENT CLAIMS  $_{\rm minus}$  3 = X40 =X80 =OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** SMALL ENTITY OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE AMENDMENT **PREVIOUSLY AFTER EXTRA** FEE FEE PAID FOR **AMENDMENT** Total Minus X\$ 9= X\$18= OR Minus Independent X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE ENT **PREVIOUSLY AFTER EXTRA** PAID FOR FEE FEE AMENDMENT AMENDM Total Minus X\$18= X\$ 9= OR Minus Independent X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING **PRESENT** TIONAL TIONAL RATE RATE **AMENDMENT AFTER PREVIOUSLY EXTRA** FEE PAID FOR **AMENDMENT** FEE Total Minus X\$18=X\$9=OR Independent Minus X80 =X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= OR +270= \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

OR

ADDIT, FEE

ADDIT, FEE